

MARK EVAN IVIE

Project Manager

Product Designer

Model Maker

24504 NE 162nd Ave, Battle Ground, WA 98604 · 818.489.3989

1vibrantconcepts@gmail.com www.markevanivie.com

Highly motivated and accomplished Project Manager, Product Designer, and Model Maker with a strong work ethic to match. Possesses the experience and skills to lead teams, develop client and team relationships with exceptional communication, comprehension, and problem-solving skills, in order to conceptualize, design, build and deliver products that exceed expectations.

EXPERIENCE

SELF EMPLOYED CONTRACTOR, JONATHAN MARTIN CREATIVE, LLC, COLLEGE GROVE, TENNESSEE –

COWBOY HERITAGE MUSEUM/MUSEUM OF THE BIBLE, AND OTHER PROJECTS (CURRENT)

Plan projects including budgets, hiring, cost assessments and design of exhibits. Fabricating in clay, silicone, bamboo, epoxy/fiberglass, foam, wood, glass, PVC, metals, blacksmithing. Developing concept, layout, design and construction from scratch for multiple full size themed mechanical children's games. Designing and producing intricate escape games, fabricating sets and props for films, fabricate and install exhibit spaces, themed environments, etc.

DESIGN DIRECTOR - TRANSIT DEPT., DESIGNWORKS/USA, NEWBURY PARK, CA

Conducted initial client meetings, developed project goals, wrote proposals, budgets, project planning and tracking, management reviews and presentations, defined and assigned tasks, supervised design direction, reviewed and processed change orders, and delivered products that exceeded expectations.

Performed overall departmental planning, budgeting, layout, organization of the studio, equipment and resources, initiated departmental standard formats, procedures and meeting processes. Mentored and supported staff, interviewed and hired staff designers and project managers.

Additional responsibilities included developing a thorough analysis and documentation of current and future facility and departmental needs. Oversaw the design, and construction, and sourced furnishings of their 40,000 sq. ft. facility and addition.

Other Skills utilized: modeling in a wide variety of materials, vertical mill and lathe machining, welding, clay modeling full size concept cars, mold/part fabrication and epoxy/fiberglass layup, human factors studies, photographic documentation and illustrations.

Design Director projects include: ICE, ICT, NeiTech high speed trains (DBB-Germany), Renaissance tour coach (MCI Canada), High speed and light rail trains (Siemens Transportation Systems), Crawler and Backhoe (John Deere), Class 6, 7 and 8 trucks (Dina-Mexico and South America), BMW corporate Gulfstream jets interiors and graphics, etc.

Model maker/designer/project manager: Compaq computers, Vivitar cameras, Samsonite patio furniture, Clark forklifts, Superior Fireplace, BMW E2 electric car, MBB Disneyland monorail, Mazda MPV and many more.

3D MANAGER/STEERING COMMITTEE, S.G. HAUSER, WESTLAKE VILLAGE, CA

Managed modeling projects, created budgets, outsourced capabilities, maintained machinery, ordered tools, supplies, and machinery, interviewed, hired, reviewed and mentored modeler staff, created and maintained MSDS, initiated and maintained the safety program.

Streamlined productivity by combining separate shops to a single facility, interfaced with contractors and all permit agencies.

Fabricated conceptual, appearance, and prototype models in various mediums for a wide range of products such as a Lego show car, medical devices and equipment, consumer electronics for Microsoft and Belkin - including speakers, computers, mice and more.

Management Steering Committee responsibilities included advising the General Manager on issues, involvement in company planning, organization, facilities and developing capabilities.

SELF EMPLOYED/CONTRACTOR, ARTISAN INDUSTRY, LLC, COLUMBIA, TENNESSEE

Model Maker for themed cinema and festival exhibits.

EDUCATION

1981/1984

BA ILLUSTRATION AND GRAPHICS / BA INDUSTRIAL DESIGN, CALIFORNIA STATE UNIVERSITY, NORTHRIDGE

SKILLS

- Model making: Metal, wood, plastics, clay, foam, silicone, laminates, glass, epoxies, tooling foam, fiberglass, finishes, adhesives, concrete, etc. and with a variety of machinery: Vertical mills, lathes, routers, welders, table saws, band saws, hand tools, traditional construction/carpentry, etc.
- Microsoft Project/Word/Excel/PowerPoint, AutoCAD 2004, Adobe CS6
- Illustration/ Photography/ Graphic Design
- Accomplished Fencer/Sword master. Choreographed and trained principal actors, stuntmen, and doubles in swordsmanship and fight sequences in over 17 major television shows and Hollywood films including The Legend of Zorro, Pirates of the Caribbean, and Three Musketeers.